

THE WISDOM OF BASTET

Contents:

- 10 Bastet cards
- 1 Bastet Statue



Setup:

At the beginning of the game, shuffle the Bastet cards together with all the other cards (Resource, Artisan, Cave). Then form the deck as usual, according to the basic rules of the game. Place the Bastet statue next to the deck.

How to play:

When you pick a Market stall that contains 1 or more Bastet cards, immediately take the statue of Bastet and place it in front of yourself. Discard the Bastet card(s) and earn 3 Scarabs.

If at the beginning of your turn you still have Bastet in front of yourself, you earn 3 additional Scarabs.

Note: Except for the first player who takes Bastet from its place near the deck, every time you get Bastet, you steal the statue from the opponent who is keeping it at that moment.

Note: If you already have Bastet in front of yourself and you pick a Market stall that contains 1 or more Bastet cards, you earn 3 additional scarabs and still keep Bastet.

ARCHITECTS FROM FAR AWAY

Contents:

- 4 Architect cards



Setup:

Place close to the Quarry the 4 Architect cards face down.

How to play:

When Cleopatra takes the first step forward, the foreign Architects arrive in Egypt. Randomly reveal:

- 2-player game - 1 Architect card;
- 3-player game - 2 Architect cards;
- 4-player game - 3 Architect cards.

Put the other(s) back in the box. All the players simultaneously take into their hands the amount of Treasure Scarabs they wish to offer, which they keep secret (players are

allowed to offer nothing, keeping their hand empty: those players won't take any Architect card).

Once ready, all the players reveal their offering. In order from the highest bidder to the lowest bidder, you choose 1 Architect card among those available and place it in front of yourself.

In case of a tie, you will choose in turn order, starting from the player who caused the advancement of Cleopatra. The least generous (lower bidder) doesn't take the Architect card.

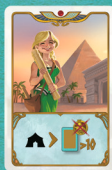
In any case, if you don't bid, you don't take any Architect card.

Note: All the Treasure Scarabs bid are placed back in the supply.

ARCHITECT CARDS:

Each Architect has a “one shot” effect that you can use at any time during the game (once used, turn the Architect card face down, it won’t be used for the rest of the game).

The effects are:



GALLIA:

Visit the Market, and keep more than 10 cards in your hand without taking amulets of corruption.



GREEK:

Visit the Quarry without taking amulets of corruption for using of corrupted resources.



ROMAN:

Play a Worshipper of Sobek without paying the penalty.



BABYLONIAN:

Visit the Market, take 2 Stalls (one stall must be the smallest one).